

The tower of Zacharius



The Tower of Zacharus

THE TOWER OF ZACHARUS STANDS TALL ON AN EMPTY FIELD – 100 YARDS TO THE EDGE OF THE NEARBY FOREST. THE ONCE GREEN FIELD IS BURNED DOWN BY ZACHARUS MINIONS ON A MONTHLY BASIS, ONLY A LITTLE GREEN GARDEN NEXT TO THE TOWER IS SPARED, TO SUPPLY THE TOWERS INHABITANTS WITH FOOD.

THE TOWERS DARK GREY STONES AN OMEN OF BAD LUCK FOR ANYONE WHO DARES GO NEAR. AND FEW DOES BUT THE PEOPLE EMPLOYED BY ZACHARUS HIMSELF. ONCE IN A WHILE A DESPERATE PERSON ENTERS THE TOWER TO PARTITION ZACHARUS FOR A BOON, SOME LEAVE HAPPILY, SOME LEAVE DISSAPOINTED AND SOME NEVER LEAVE AT ALL.

NOBODY KNOWS HOW OLD ZACHARUS IS, HE LOOKS LIKE A MAN IN HIS MIDDLE AGES, BUT HE HAS INHABITED THE TOWER FOR AT LEAST 3 GENERATIONS. THE TALE GOES THAT ONCE THIS WAS THE TOWER OF THE WIZARD VICURUS AND THAT ZACHARUS BROUGHT HIM DOWN IN A GIGANTIC BATTLE WHICH COULD BE SEEN FROM MILES AWAY. THE SKYS ALIGHT WITH FIRE AND LIGHTNING. SOME EVEN SAY THE WIZARD STILL LIVES SOMEWHERE IN THE TOWER, OTHERS HOLD THAT HE IS HAUNTING THE PLACE AS LONG AS ZACHARUS IS ALIVE.

LEVEL 1

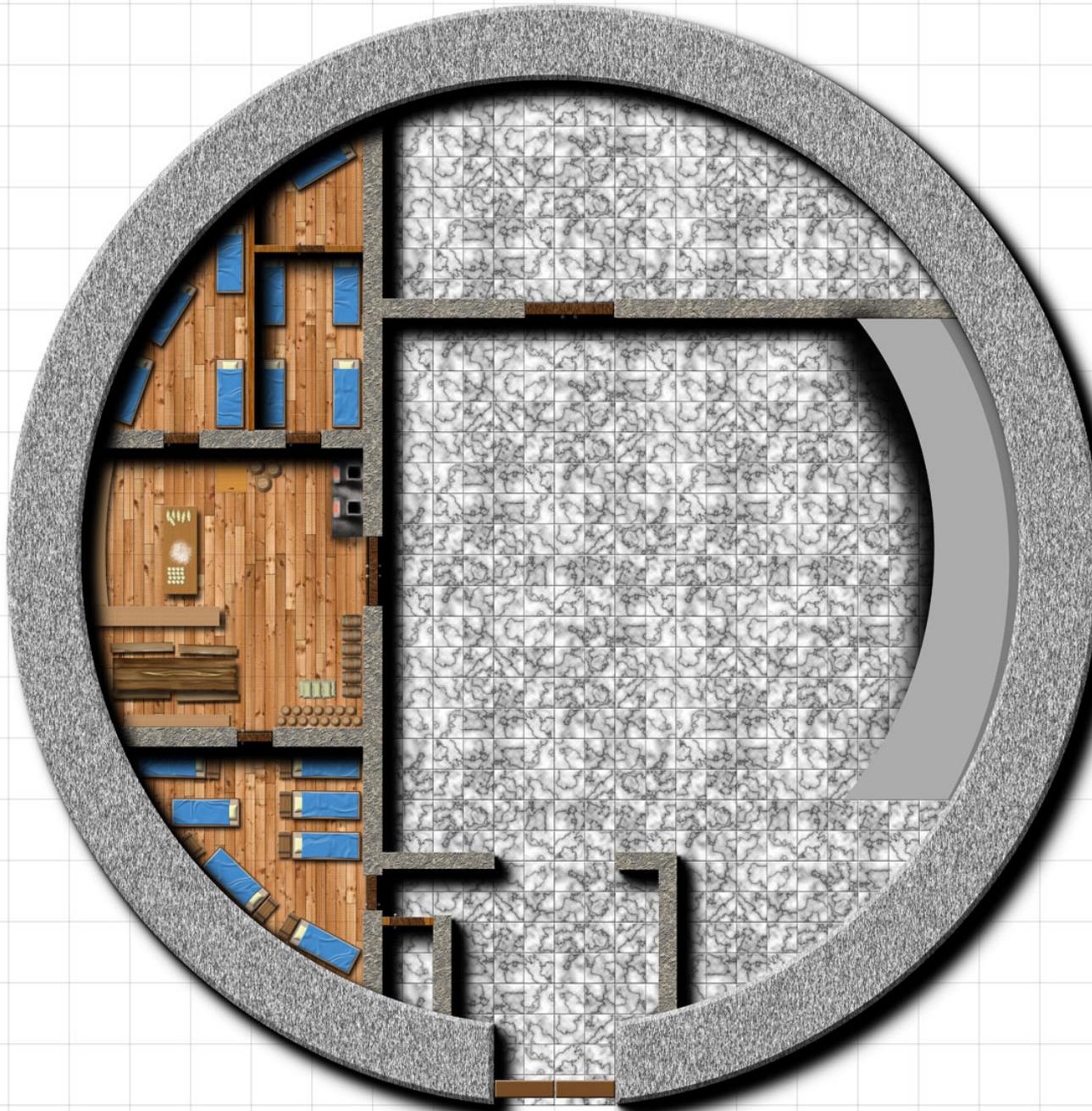
The ground level of the building consist of the following rooms.

- The main Hall
- the dining room
- guards quarters
- kitchen
- servants quarters

a stair goes to the higher levels of the tower.

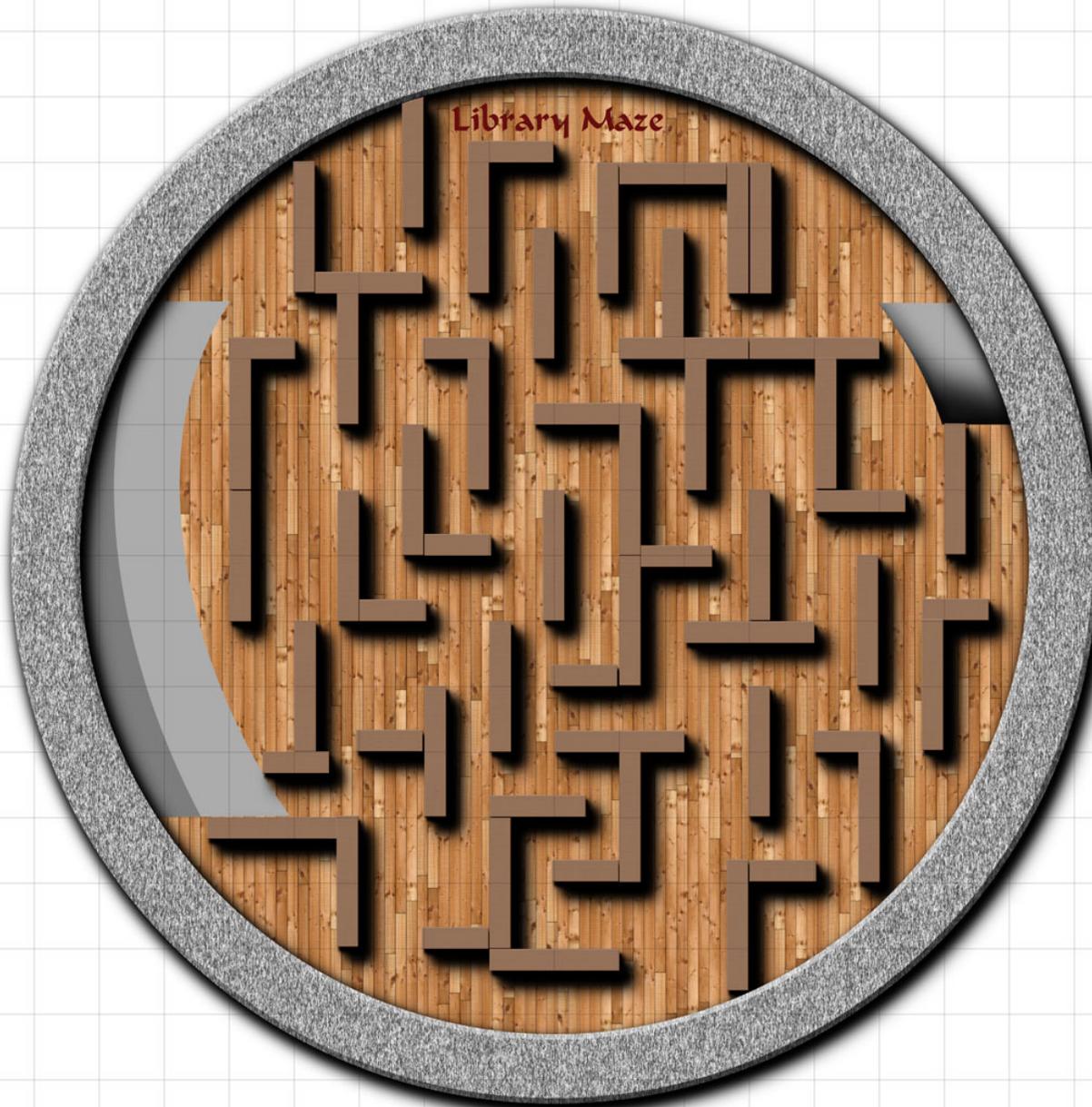
in the floor in the main room zacharus have constructed a trapdoor that leads to a cage in the basement. he also has mounted several crossbows in the walls ready to shoot intruders. a secret opening from the dining room leads to a stair imbedded in the outer wall going up and down.

the trap door in the kitchen leads to the kitchen basement which was sealed of from the rest of the basement a few years after zacharus took over.



LEVEL 2

The library maze. This maze was not constructed by Zacharus himself but by the Wizard Vicorus that buildt the tower. It confused Zacharus when first entering it almost allowing Vi-corus to get aid in the combat to ensue. When Vicorus was de-feated Zacharus decided to keep the maze as a trap for intruders. In addition to the maze teleport-ing abilities he also added some guardians to further ensure no one makes it to his private chambers. Zacharus can turn the maze of if needed, for instance when servants are needed above or to clean the library. The secret stairway in the wall can be reached from this level also.





LEVEL 3

The top internal level of the tower consist of the following rooms.

- The Entry Room
- The Laboratory
- Zacharus Bedroom
- The Ritual Room
- A Store Room

a stair goes to the roof of the tower.

This level is Zacharus private level, only servant come here to deliver food and clean. The Laboratory is filled with experiments and book on all subjects and also has a dining table for those days where Zacharus can't leave his experiments.

The ritual room has an ongoing portal ritual and also features the secret opening to the stairs in the wall.

The store room is filled with ingredients for Zacharus experiments.

His bedroom is neat and clean and only have personal effects.

LEVEL 4

The top of the tower sports a fantastic view of the country side. Zacharus uses Gargoyles to keep watch for him from up here, and they will quickly inform him of approaching visitors.

