

# The tower of Zacharius



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# The Tower of Zacharus

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The Tower of Zacharus stands tall on an empty field – 100 yards to the edge of the nearby forest. The once green field is burned down by Zacharus minions on a monthly basis, only a little green garden next to the tower is spared, to supply the towers inhabitants with food.

The towers dark grey stones an omen of bad luck for anyone who dares go near. And few does but the people employed by Zacharus himself. Once in a while a desperate person enters the tower to partition Zacharus for a boon, some leave happily, some leave dissatisfied and some never leave at all.

Nobody knows how old Zacharus is, he looks like a man in his middle ages, but he has inhabited the tower for at least 3 generations. The tale goes that once this was the tower of the wizard Vicurus and that Zacharus brought him down in a gigantic battle which could be seen from miles away. The skys alight with fire and lightning. Some even say the wizard still lives somewhere in the tower, others hold that he is haunting the place as long as Zacharus is alive.

The local town has accepted Zacharus rule, not that they really have had a choice. He made a

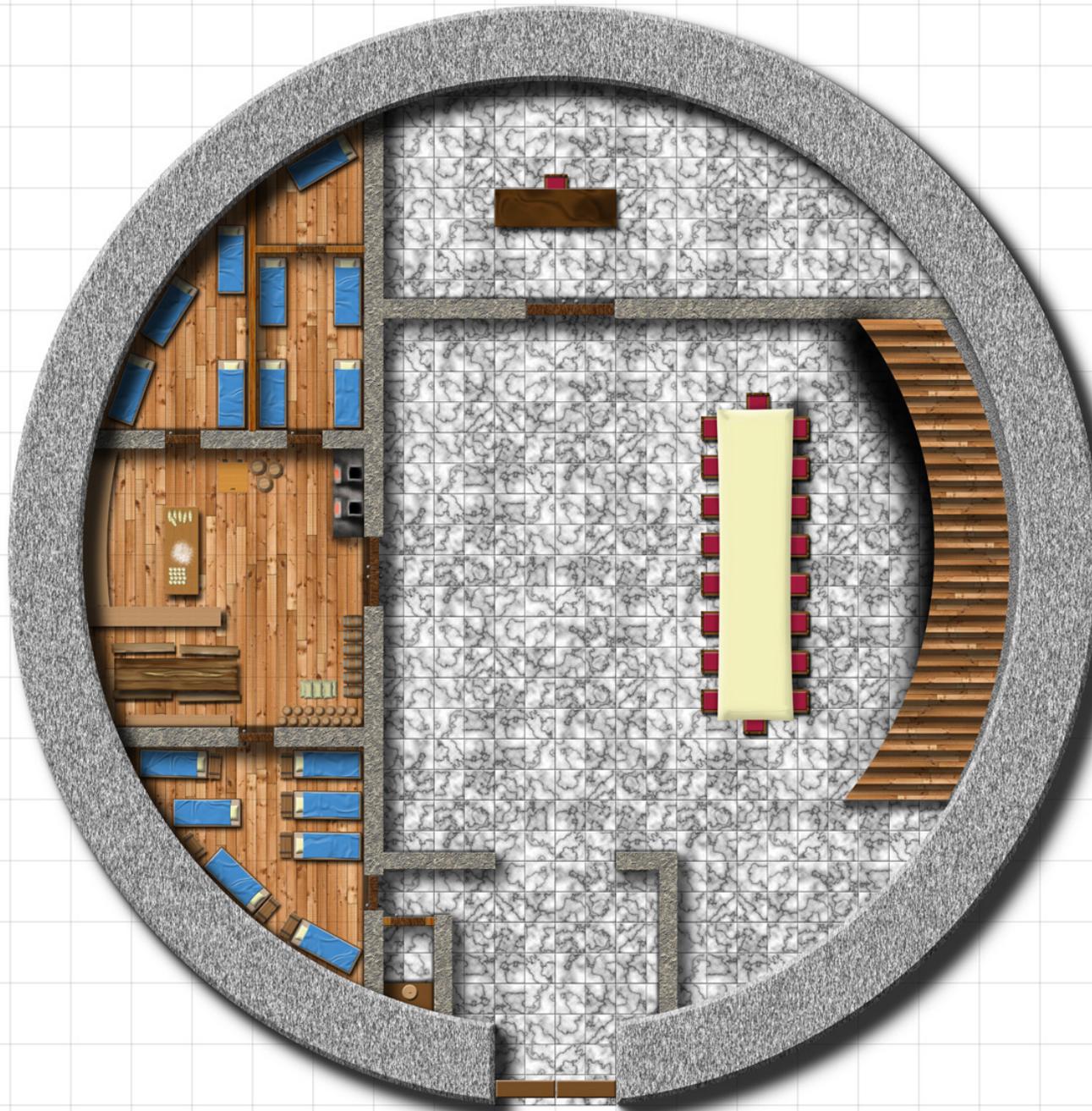
deal with them where he protects them and they obey him and provide him with provisions. He has a few times upheld his part of the deal in protecting them from bandits and brigands, but one thing he doesn't protect them from is himself. Bodies have disappeared from the graveyard for years and his guards are often rough when they come to town. Unfortunately the citizens have no other choice than to obey him. A rebellion 2 generations ago was crushed mercilessly and the village needed years to recuperate.

## LEVEL 1

The ground level of the building consist of the following rooms.

- The Main Hall
- The Study
- Guards Quarters
- Kitchen
- Servants quarters

a stair goes to the higher levels of the tower.



in the floor in the main room zacharus have constructed a trapdoor that leads to a cage in the basement. he also has mounted several crossbows in the walls ready to shoot intruders. a secret opening from the dining room leads to a stair imbedded in the outer wall going up and down.

the trap door in the kitchen leads to the kitchen basement which was sealed of from the rest of the basement a few years after zacharus took over.





## LEVEL 3

The top internal level of the tower consist of the following rooms.

- The Entry Room
- The Laboratory
- Zacharus Bedroom
- The Ritual Room
- A Store Room

a stair goes to the roof of the tower.

This level is Zacharus private level, only servant come here to deliver food and clean. The Laboratory is filled with experiments and book on all subjects and also has a dining table for those days where Zacharus can't leave his experiments.

The ritual room has an ongoing portal ritual and also features the secret opening to the stairs in the wall.

The store room is filled with ingredients for Zacharus experiments.

His bedroom is neat and clean and only have personal effects.

## LEVEL 4

The top of the tower sports a fantastic view of the country side. Zacharus uses Gargoyles to keep watch for him from up here, and they will quickly inform him of approaching visitors.

